# Breezeblox Download Apkpure



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# **About This Game**

Breezeblox is an addictive puzzle game where the objective is to reach the end cube without moving off the platform. Special cubes throughout the puzzles will trigger different actions on the platform to aid you with progressing. With 150 challenging puzzles to complete, your brain will be plenty busy.

Title: Breezeblox

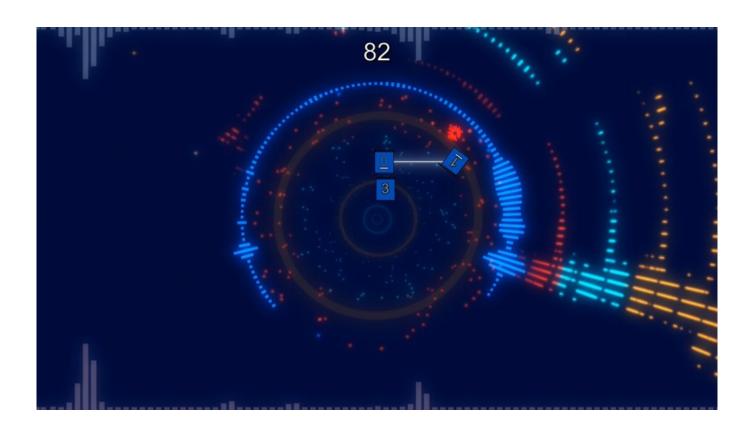
Genre: Casual, Indie, Strategy

Developer: Pugsley LLC Publisher: Pugsley LLC

Release Date: 15 May, 2015

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English







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### \*NEW REVIEW 8-31-15\*

Changed to "recommended" for anyone even slightly interested in tower defense games and cats. The best part is probably the dev's quick response to fixing the issues myself and other reviewers have had with the game, including bugs.

Since the dev has now fixed the bugs preventing me from progressing, I can now see more of the changes made since my original review (below). I have not earned my way to the different modes yet, so I'm just on the first one and my review only covers that. I'm playing in ez mode where Kingkat does not take your coins down to 500 as he did originally (and still does in the harder mode). In ez mode you get to keep whatever you earn and take as much as you want into battle. This may be OP and not challenging for many players, and those players can of course choose to play the harder mode. Since tower defense games aren't really my favorite (this is the only one I own in fact) it's a welcome casual feel for me and anyone looking for a casual but still fun experience would enjoy this, no doubt. Even with unlimited coins allowed in battle, you still can't expect to breeze through the game without earning upgrades and being tactical in your approach to defense.

Dev has also made the litterbox minigame much less annoying than it was originally. It's now much faster paced. Now too that I've been able to progress well it's not even necessary to play it since I can get a ton of coins from actual tower defense, but you do get free items from playing it and coins are always useful so it's never a pointless game, but can be avoided after a lot of progression if you desire. The Chow minigame could be avoided as well if you find yourself drowning in coins from simply chewing on dogs instead, but I find it interesting.

In case viewers opt not to read my original review below, the last part is still valid, so a repeat here: "The music is also quite catchy and the style of the game is fitting for what it seems like it's trying to be, not really sure how to describe the style though without coming off as though I don't like it. I'm neutral on that stance if anything, it's in no way bad."

The only issue I see now is that there doesn't appear to be a way to swap modes, so once you choose ez or hard you're stuck with it. Will suggest that among a couple other things in a post on the forums, otherwise I feel it's solid from what I've seen so far.

### \*ORIGINAL REVIEW\*

I suppose I should start with the disclaimer that I'm not usually a fan of tower defense games. This is in fact the only one I own. Unfortunately, this is much less a tower defense and more a litter box cleaning simulator. Yes, you can earn coins by other means, but here's the main problems with those means:

- 1. The "chow" mini game (where you feed cats for coins and to be able to earn them for free use during battle) can only be played once and only if you progressed during your last run. I've not been able to play it after 3 runs now, I assume that's because each time I only managed to make it to wave 10 each time, never beating my highest score.
- 2. If you have more than 500 coins before entering battle, Kingkat takes all of your excess coins from you. He does NOT return them afterwards. If you're stuck like I am, this really sucks because that means you can't actually gain any coins simply by battling, you absolutely must play the litter box mini game and ONLY the litter box mini game to earn upgrades.

Now, this would be fine if the litterbox mini game was not tedious and irritating... but it is. Grab one poo, another appears, sometimes multiple. The small ones are worth 60, large worth 100, and it takes a bit of time to sift them, so it's not instant pick up. There's also the little waves of urine odor which can be dealt with with a spray that you earn through the litterbox mini game, but they also vanish over time if you just leave them. If you do manage to clear out the whole litter box you get a rain of money until something appears again. It's quite difficult to keep the box cleared though, so you sit there having to poke at it for quite a while before being able to upgrade anything.

If the dev reads this at all, I would ask you to consider either changing the way the litterbox minigame works (make it less tedious or make cleaning it more worth while) or add other means of making money, maybe more mini games or make battling more worthwhile (no more greedy Kingkats maybe). If any of that gets changed I will gladly revisit the game and consider changing my review to "recommended" instead of not.

If you can get past the tediousness of the upgrades system, the tower defense part is pretty fun from what I've been able to see so far. The music is also quite catchy and the style of the game is fitting for what it seems like it's trying to be, not really sure how to describe the style though without coming off as though I don't like it. I'm neutral on that stance if anything, it's in no way bad.. This, my friends, is Ivory Tower and Ubisoft trying to get into Family Friendly games.

What they tried to do with this game is basically: We don't like illegal racing anymore, so lets do legal racing instead! Lets feature cops on the release trailer but then crush everyone's hopes for any form of cops or a new Calling all Units DLC (which for me, is pretty much lying on the face of your costumers).

#### Now to the review:

Graphics: Good, however there are lots of graphical bugs on the game, from textures refusing to load to objects floating around (you're probably wondering, "Oh thats not such a huge problem", till you find your 200th flying tree when offroading or simply see a car floating in a parking lot.

Terrain: Good, however they still don't have attention to details, every cement apart from the roads is PAINTED, which means, your car still handle like it was on dirt and its not even leveled, they literally just painted the ground black. Every parking lot or gas station looks terrible because of this

Vehicles: Huge variety of vehicles to choose from, with lots of customizations and custom liveries (FINALLY).

Performance: On a good PC runs well, but, there are lots, and i mean LOTS of random crashes, and also LOTS of random FPS drops with no reason.

Vehicle handling: Very good, and you can customize how your vehicle handles with Pro Settings if you know how to.

Online connectivity: Terrible\Bad, its pretty much like The Crew 1, they haven't fixed it. You won't sync with your friends or anybody else, ONLY IF THE GAME WANTS YOU TO, which, to me, was like 20% of the playtime (and i have good internet connection)

Lore: 0V10, This "Family Friendly" approach on The Crew series didn't work as intented, now not only the game is not fun, the lore is not interesting and the characters are voiced by a bunch of randoms who look like they came from Youtube Kids, it completely destroyed the possibility of new content which the community wants, such as a new Calling all Units (or any form of cops). This game is a shame to The Crew series, i just hope The Crew 3 won't be as terrible as this.

Gameplay: 5V10, they tried mixing in some Loot&Shoot games like Destiny, but somehow ended with an Anthem: Racing. The grind in this game is absurd, and the parts obtained change completely the performance of your car, so no, skill doesn't matter in this game. In the new Summit, people who have spent their entire life to obtain a full set on a vehicle will WIPE THE FLOOR WITH YOUR FACE, seriously, they can literally get a bonus set for 2x Points. So this has nothing to do with skill, but with loot.

Simulation: Just nope, this game does not have any realism to it, don't expect to drive like you do in real life because there are

no rearview mirrors, the AI vehicles in races weigh like a truck, so if you ram them you'll end up outside the track, or if THEY ram you (which happens a lot, because they have pre-scrippted tracks) you'll fly even further.

I would classify this game as: Too realistic to be arcade, but too arcade-ish to be realistic, they somehow took the worst part and merged into a game, now we have The Crew 2.

OVERALL: Game is pretty meh. End game activities are repetitive and in PvP you can't even find a session. They tried to implement the Summit from the first game in a recent update, however they did not fix any cheating on the game, so you can see people using airplanes on Escape skills (which is a bug i haven't figured out how to) or people simply flying and activating boat mid-air to trigger speedtraps at 600-700 KmVH.

ONLY BUY THIS GAME IF YOU WANT TO PASS TIME. If you want to invest your time in a competitive game or a game that actually rewards you for playing it, go play something else, really.

AND FOR GODS' SAKE DON'T BUY GOLD EDITION. You'll just pay more money for a bunch of items you can acquire playing the game normally.

AND DON'T EXPECT TO PLAY THIS GAME IN A CREW. Because the connection problems will just kill your interest in this game.

DISPITE SHOWING ON THE TRAILER, THIS GAME DOES NOT HAVE ANY COPS IN IT. Be warned, and we got words from the devs they're not adding police chases or any form of cops.. At the time of this review this game in unplayable with a keyboard and mouse so if you do not have a controller for you PC this isn't going to work for you.

With that being said this game is insanely fun and just as addictive. The mechanics get some serious getting used to but once you do it feels very natural. It doesn't have online multiplayer at this point but with a lack of couch co-op in general on the PC this is one that shines in that sense.

I find myself playing this game at least once a day and challenges updated daily I will continue to do so.. I didn't like it.. Awesome story, would definitely recommend. Thanks for this game, been waiting for many years for a good arcade style rally game, Reminds me of the old colin mcrae games and sega rally on the sega saturn, (showning age here) graphics are top notch but its the handling and gameplay that is important in rally games, This game may not be a simulator but its one heck of a lot of fun, Awesome tracks and loads of different types of cars, Played the crew 2 and forza 4 but I prefer this game, The fire and ice dlc is awsome, well worth getting.

I find myself physically leaning into corners to get that pefect power slide round the corners...

The only thing missing is ghost cars, which is a lot of fun to try to beat your best laps.

I would definately recommend this game to anyone looking for a fun arcade style rally game...

Thanks devs.

For me this one is a nice VR Zombie game. You need to defend your little base with a bow, handgun and an AK. The reloading system is also nice.

I like also the zombies.

There is also a tutorial to manage the weapons.

For now it is early access, but it is good playable.

Some stuff was written in Chinese language, but most of it is translated to English

I hope there will be other area's, weapons. Because for the current content only the price is a little to high.

I made a movie with the tutorial and the base defending:

https:\/\www.youtube.com\/watch?v=6FTcnCr6oag. Piece of garbage from slimy devs who cut and run.. Unpolished bundle trash. Lazy graphics, poor collision, no originality.. Price paid: \$20 for sorcery 1-4
Worth it, can be played multiple times but you'll probably run into a lot of similar stuff.

So, normally I hate these kind of things where there's next to no action, but this game.... They did it right...

It's actually way more interactive than most of these kinds of things and it has a sense of humor.

Wanna inhale water? Go ahead. You'll die, but you pretty much will just rewind.

Rewind it a bit abusable but if you have self control you'll only use it if you die or accidentally click the wrong box.

idk what else to write, but I highly recomend this game.

Also Swindlestones takes way more skill than Hearthstone. Putin VS ISIS is a flawless masterpeice that rivals most triple-A games. The gameplay is phenominal and the storyline compelling. Putin VS ISIS is more than a game, and well be remembered throughout history.

One of the key components of this game that makes it so great it the developer's determination and effort to create this Putin VS ISIS. The dev cleary put forth his best effort when making this game, as well as his heart.

Another great aspect of this game is how challenging the acheivements are. One would have to work years to unlock them all, undoubtedly it would take more time then fully completing Skyrim.

In conclusion, this has been the best game I have ever played, and I highly recommend it to anyone looking for a compelling and action-filled gameplay experience. I have played a lot of games but this is the most horrible crap horror game i have ever paid for.....DO NOT buy it!!! avoid it at all costs! i cant even understand how this crap title managed to get into steam.. jesus -1\/10. Nice and fun free game with achievements. Last one requires some practice to do.

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